City of Mt. Vernon, Iowa

Meeting: Mt. Vernon City Council Meeting

Place: Mt. Vernon City Hall, 213 First Street NW, Mt. Vernon, Iowa 52314

Date/Time: March 7, 2016 – 6:30 PM Web Page: www.cityofmtvernon-ia.gov

Posted: March 4, 2016

Mayor: City Administrator: Chris Nosbisch Jamie Hampton Mayor Pro-Tem: Marty Christensen City Attorney: Robert Hatala Councilperson: Paul Tuerler Assis. Admin/City Clerk: Sue Ripke Deputy City Clerk: Councilperson: Scott Rose Marsha Dewell Councilperson: Tom Wieseler Chief of Police: Doug Shannon Councilperson: Eric Roudabush

A. Call to Order

B. Agenda Additions/Agenda Approval

C. Communications:

- 1. Unscheduled
- 2. CDG Annual Report Joe Jennison
- 3. IaDOT Notification PCC Patching US 30

If you wish to address the City Council on subjects pertaining to today's meeting agenda, please wait until that item on the agenda is reached. If you wish to address the City Council on an item **not** on the agenda, please approach the microphone and give your name and address for the public record before discussing your item. Each individual will be granted no more than five (5) minutes.

D. Consent Agenda

Note: These are routine items and will be enacted by one motion without separate discussion unless a Council Member requests separate consideration.

- 1. Approval of City Council Minutes February 17, 2016 Regular Council Meeting
- 2. Approval of Liquor License Kernoustie Golf Club

E. Public Hearing

- 1. Public Hearing to Approve City of Mt. Vernon Fiscal Year 2016-2017 Proposed Budget
 - i. Close Public Hearing Proceed to G-1

F. Ordinance Approval/Amendment

1. None

G. Resolutions for Approval

1. Resolution #3-7-2016A: Approving the City of Mt. Vernon Fiscal Year 2016-2017 Budget

H. Mayoral Proclamation

1. None

I. Old Business

1. None

J. Motions for Approval

1. Consideration of Claims List – Motion to Approve

- 2. Discussion and Consideration of Engineering Services Agreement for Street Condition Evaluation V&K Engineering Council Action as Needed
- 3. Discussion and Consideration of Seasonal Employee Pay Policy Council Action as Needed
- 4. Discussion and Consideration of 2016 Swimming Pool Improvements Recirculation Pump Council Action as Needed
- 5. Discussion and Consideration of 2016 Swimming Pool Improvements Pool Filters and Heaters Council Action as Needed
- 6. Discussion and Consideration of 2016 Swimming Pool Improvements Drywall and Finishings Council Action as Needed
- 7. Discussion and Consideration of 2016 Swimming Pool Improvements Electric Council Action as Needed
- 8. Discussion and Consideration of 2016 Swimming Pool Improvements Flooring Council Action as Needed
- 9. Discussion and Consideration of 2016 Swimming Pool Improvements Security Council Action as Needed
- Discussion and Consideration of 2016 Swimming Pool Improvements Plumbing Council Action as Needed
- Discussion and Consideration of 28E Agreement Between the City of Mt. Vernon and Cedar Valley Humane Society for the Provision of Animal Care Services

 – Police Department – Council Action as Needed

K. Reports to be Received/Filed

1. 2015 Mt. Vernon Fire District Annual Report

L. <u>Discussion Items (No Action)</u>

- 1. Sustainability Committee Bee City USA
- 2. Community Center Committee

M. Reports of Mayor/Council/Administrator

- 1. Mayor's Report
- 2. Council Reports
- 3. Committee Reports
- 4. City Administrator's Report
- N. <u>Closed Session -</u> Pursuant to Chapter 21.5 (1)C, the City Council may enter into closed session, "to discuss strategy with Council in matters that are presently in litigation or where litigation is imminent where its disclosure would be likely to prejudice or disadvantage the position of the governmental body in that litigation."
 - 1. Exit Closed Session Council Action as Needed

O. Adjournment

Pursuant to §21.4(2) of the Code of Iowa, the City has the right to amend this agenda up until 24 hours before the posted meeting time.

If anyone with a disability would like to attend the meeting, please call City Hall at 895-8742 to arrange for accommodations.